

WINTER CAMP LEADER GUIDE

2016



YOUR TRUE TEXAS ADVENTURE AWAITS!

CIRCLE TEN COUNCIL

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Introduction

Winter Camp at Trevor Rees-Jones Scout Camp is a four-night camping event designed for Boy Scout Troops which includes advancement opportunities and special fun activities. The event is staffed by Circle Ten Council's Mikanakawa Lodge of the Order of the Arrow. Campers will have the opportunity to earn merit badges and rank advancement requirements for FYC, compete against other units, learn new Scout skills, and have a week full of fun!

At Winter Camp all units are under their own leadership. Each unit must have at least two adult leaders, as required by BSA Youth Protection policy. One of the adult leaders must be at least 21 years of age and the other leader can be 18 years of age, both with their Youth Protection Certificate. **All Winter Camp attendees must be a registered Scout or Scouter in a Troop.**

Winter Camp Dates:

Staff report – Monday, December 26, 2016 at 10:00 a.m.

Participant Check in – Tuesday, December 27 at 9:00 a.m.

****Gates will open for troop arrival Monday, December 26, 10:00 a.m.****

Program Begins – Wednesday, December 28, at 9:00 a.m.

If your troop chooses to arrive on December 26, please be mindful that this is the time when the staff sets up winter camp. There is no program and minimal staff assistance will be available.

Registration

Pre-Camp Registration

There are 2 easy ways to request a reservation for Circle Ten Council's Winter Camp in 2016:

1. Fill out and return the reservation form at the end of this leader guide and return it to either of the Council Service Centers,
2. You can also request a reservation by logging into your CampMaster account (www.circle10.camp-master.com) and clicking on the upcoming events on the left side of the screen.

Once you have made the request you will have a confirmation e-mail sent to the address listed in your CampMaster account. If you do not have a CampMaster account, you can create one at the above site or we can create one for you with the information from the paper form.

Fees and Payment Schedule

Winter Camp costs **only \$35 per person** (youth and adult).

Deadline for payment is Saturday, December 10, 2016. After the 10th there will be a \$5 late fee per person.

Registration fees cover the cost of event patches and program supplies. Additional fees for special programs are as follows:

Last night BBQ Dinner Prepared by Arrow Bistro (see page 7 for Details)	\$10
Extreme Mountain Man (see page 16 for details)	\$10
Pen making/Woodturning ticket (see page 12 for details)	\$5
Rifle or Shotgun Tickets (see page 13 for details)	

Arrival & Departure

The scheduled arrival day for Winter Camp 2016 is Tuesday, December 27. Early arrival is available after 10:00 a.m. on December 26th.

**Please do not arrive before 10:00 a.m. on
December 26th**

If your troop chooses to arrive on December 26th please be mindful that this is the time when the staff sets up winter camp. There is no program and minimal staff assistance will be available.

Check-in

Check-in begins on December 27th at 9:00 a.m. and will be open until 3:00 p.m. Please make sure that your unit brings the following for check-in (due to limited copy paper and ink, no copies can be made at camp).

- 2 copies of your complete roster of all youth and adults in attendance
- Completed medical form (A, B, & C) for every youth and adult in attendance
- A Face-to-Face youth protection completion certificate from every adult
- Copy of sex offender data base check
- Copy of your unit's Severe Weather Hazard training card

COPIES OF ALL MEDICAL FORMS for all members in the unit attending Winter Camp are REQUIRED. Anyone who does not have a medical form on file will not be permitted to stay at camp. THERE ARE NO EXCEPTIONS.

December 27th at 4:00 p.m. there will be a Senior Patrol Leader and Scoutmaster meeting in the Dining Hall (on first day only; subsequent meetings are at 1:00 p.m.). Program will begin on Monday, December 28th .

Check out

Check-out will begin at 8:30 a.m. on December 31st. If your unit would like to leave prior to this time, please make arrangements with the Camp Commissioner to check out early.

Any staff member who plans to leave with their unit will **NOT** be dismissed until camp is closed and the entire staff is dismissed by the Camp Commissioner. Staff members who leave **without permission** will not receive their patches or medical forms and will not be permitted on staff the following year.

Please make plans for your Scouts who are on staff to have separate transportation to and from camp. All units must have all gear loaded and be out of camp no later than 11:00 a.m.

Long Term Camp Qualifications

In order for you and your Troop to qualify for “Long Term Camp”, you must be in camp on the 26th. At 8:00 p.m. the night of the 26th, Winter Camp Commissioners will come by your camp to welcome you and collect one of your two troop rosters as evidence of your scouts being in camp on the 26th. This information is turned in to Circle Ten Council and added to the percent youth attending camp. Arrival on the 26th also counts as the long-term for OA elections, especially if a youth or adult missed Summer Camp.



General Information

Program Activities

Campers will be able to enjoy three full days of program while at camp. December 28-30th will include merit badge instruction in the morning and organized activities in the afternoon. Some programs will run all day in the Indian Village, Mountain Man and Lumber Jack areas. Each afternoon will have open areas for campers to explore as well as competitions and contests for units.

Campsites

All campsites will be assigned. Requests for particular sites may be made on troop registration forms. Troops have until **November 15th** to sign up for campsites. Tents must be provided by the troops. Camping for Winter Camp is Jamboree Style. Due to safety concerns there will be no camping allowed in former campsite Sly Fox or between the Rifle Range hill and Buffalo Pass campsite. Platforms can be used but **not moved**.

We are expecting another record year at winter camp. Please be aware that EVERY unit will be sharing a campsite with at least one other unit. To that end please be respectful of your fellow campers and only take the space that you need for your unit. So let's be sure to practice the Scout law and be friendly and courteous to your fellow campers.

Policy Regarding Campsite Shelter Pavilions

Shelters in each campsite have been generously provided by Mr. Trevor Rees-Jones. They are intended for the use of all troops using the campsite in which they are built. Exclusive use by one troop is prohibited. Please practice the scout law and be friendly and courteous in treating those areas as part of the entire campsite community. In addition to this, the picnic tables that are under those pavilions should NOT be moved under any circumstances. Also, please keep in mind there is to be no cooking under those pavilions.

Camp Commissioners

Duties of the Camp Commissioners

- Point of contact for the Scoutmaster while at camp
- Program Area directions
- Schedule knowledge
- Coordinate afternoon activities
- Point of contact for Emergency Services
- Point of contact for Logistical Services

Each Commissioner Team is assigned to specific campsites / Troops for in-camp assistance. The team will have radio contact for needs such as Medic, Service Corp, Camp Director, Camp Ranger, etc.

Commissioners will be wearing yellow, high visibility vests. They will visit with each of their Troops, every morning to drop off the camp news letter and every evening for wellbeing.

Meals

Each Troop provides its own meals and equipment. There is no cooking underneath the campsite pavilions, so please plan accordingly.

Bar-B-Que Dinner

The last night of camp, Arrow Bistro (the OA Kitchen Team) provides a great dinner for a cost of \$10.00 per person which includes: BBQ (2 meats), beans, potato salad, rolls, dessert, salad, and all the trimmings.

Sign up for this dinner through CampMaster. On each individual merit badge selection page you can select BBQ dinner as a separate class. The charges will show up on your final invoice when you settle your account at Winter Camp. Tickets are limited, so sign up **early** on CampMaster. Should there be any unsold tickets, they will be available in the camp headquarters after the 27th. There are no refunds for this event. Dinner will start promptly at 5:00 p.m. on December 30, 2016. You must present ticket at the door.

Trading Posts

Winter Camp Trading Post includes food, drinks, shirts, hats, jackets, patches, collectible items, merit badge kits, and everything else your Scouts will need at camp.

Vehicles in Camp

Driving is not permitted in camp. Persons with disabilities may request a special permit at the camp First Aid Office. Please park in designated areas only. No cars, trucks, or vans may be left in the campsite. Trailers can be left in campsites as long as they are not attached to a car, truck or van. The trailer needs to be placed off the road and

stored in a safe location. **No trailer** can be placed in a campsite **before December 26th**. No campsite can be marked off – all campsites will be assigned by staff in compliance with the CSR Emergency Plan. **Any driving privileges may be revoked by the Camp Director.**

ANYONE WHO COMPROMISES THE SAFETY OF OUR SCOUTS BY DISOBEYING PARKING OR DRIVING RULES WILL HAVE THEIR VEHICLE TOWED AT THE OWNER'S EXPENSE.

**Speed limit is 10 mph on all camp roads.
(You should not have dust trailing your vehicle!)**

Audio - Visual

Want to have your Scouts in the Winter Camp video and slide show?

After you go around camp taking those great pictures of all the cool things going on, bring your thumb drive or photo card to the Headquarters Building so we can add them to our camp presentation that will be shown during your awesome BBQ dinner.

NEW THIS YEAR... Winter Camp Photo Contest; look for the flier at Headquarters.

Wifi access at camp

We realize that a strong capable internet connection is a prerequisite for many adult Scouters to give a week out of their busy schedules. We pledge to do our best to provide that connection for every adult leader who comes to winter camp with their unit. However, please keep in mind that many of our camp properties are in remote locations with limited bandwidth available. Furthermore, it may be necessary to limit access to the connection at certain times in order to manage some of the online aspects of our camping operation. You can expect to receive a schedule of network availability during the check-in process when you arrive at camp. With the low bandwidth in mind, please do not plan on streaming any audio or video while at camp. If you must attend a webinar or other high bandwidth work-related event, please discuss with the Camp Director. We would also request that youth be encouraged to take full advantage of being in an outdoor environment and leave the internet alone for a few days, unless there are specific merit badge course requirements. There will be internet lab time made available to those Scouts who qualify.

Leader's meetings while at camp

There will be four leader meetings during the Winter Camp Session. The first, on Tuesday, December 27th at 4:00 p.m., and then we will have one on December 28, 29, and again on December 30, all starting at 1:00 p.m. All four of these meetings will be in the Dining Hall. With weather and other elements being unpredictable, here in our great state of Texas, we have to be ever flexible. So please make sure that your unit has representatives present, to get up to date information for your unit.

Housekeeping at Winter Camp

Trash - With the large number of people in camp, there will be a large amount of trash generated. And, TRJ is home to many other animals besides you and your boys for the week. There are animals that would love to take advantage of the convenient scraps of food in your trash. For these reasons, two trash runs will be made each day, one in the morning and one in the evening. Please leave your trash, **BAGGED & TIED**, by your campsite sign post, ready for pickup, by 9 a.m. and 8 p.m. The Service Corps will make two, dedicated trash runs each day shortly after the designated trash times. If you missed these pickup times, you may bring your trash to the compactor behind the dining hall to be disposed of.

Latrines - The latrines and shower houses are to be maintained by the campers during the week of Winter Camp. Your Camp Commissioner will maintain the keys and schedule for cleaning. Each unit assigned use of the shower house will be required to take at least one cleaning rotation. You will have the opportunity to reserve a time slot for your Troop to clean the Shower Houses. The latrines in the campsites will be your responsibility to keep clean. Points may or may not be awarded for shower house conditions.

As you need resupply of paper and cleaning materials, please inform your Camp Commissioner. They will work with the Service Corps to obtain refills.

Latrine trash collected during each cleaning rotation will need to be **BAGGED & TIED** and left in a conspicuous location near the road for the Service Corps to collect.

WINTER CAMP LATRINE DUTY SCHEDULE

	27-Dec		28-Dec		29-Dec		30-Dec		31-Dec	
	TROOP	DONE	TROOP	DONE	TROOP	DONE	TROOP	DONE	TROOP	DONE
AM Trash										
AM Re-Stock										
AM Shower Clean										
AM Sweep In & Out										
PM Trash										
PM Re-Stock										
PM Toilet Clean										
PM Sweep In & Out										

PROGRAM OVERVIEW

Merit Badge Program at Winter Camp

Mornings are a time for merit badges at Winter Camp. All merit badge pre-registration is done through our online CampMaster program. Anyone with unit leader designation can click on the link and sign their kids up for merit badges through the “my current reservations” option on the homepage.

<https://circle10.camp-master.com>

Keep in mind you will not sign up your Scouts for a specific merit badge time. Rather, we will assign times to the classes that your Scouts want.

Key merit badge dates:

October 15, Schedule is available online

November 1, scheduling through CampMaster website opens.

December 15, scheduling through the CampMaster website closes.

The merit badge list will be available at the Circle Ten Website

(www.circleten.org/wintercamp) after October 15, 2016 and will be e-mailed to everyone that has signed up prior to that date.

It will be up to each individual unit to print out your Scouts' Merit Badge Schedules after December 15, as we will not be able to do so at camp.

Please take the time to sign up every boy that you have committed for merit badges. You will be charged for the number of youth committed, not the number of Scouts you pre-register for merit badges.



Special Programs for 2016

Dallas Area Woodturners presents: Winter Camp Woodturning



Back by popular demand, we will once again be offering the opportunity to turn your own Texas hardwood pen. For \$5 you will receive a kit and 30 minutes on a lathe with an instructor that will teach you the basics of woodturning by crafting your very own pen.

Sign up for woodturning will be through the CampMaster website. Simply sign those interested boys up in a slot like an extra merit badge class. Please do not register duplicate Scouts since we have more attending Winter Camp than space available. Woodturning is open to adults, but youth will be given first preference.

Time slots will be available every 30 minutes from 9:00 a.m. to 12:00 p.m. and 1:00 p.m. to 5:00 p.m. December 28, 29 & 30. We encourage adult participants to reserve a morning time slot and reserve the afternoon time slots for youth only as they are generally in class during the morning times. On check-in day, each troop will have the opportunity to pick their times at the training lodge and will be issued a corresponding ticket to that day and time. Times are on a first come, first serve basis. Participants must present the ticket at the wood lathe shop at the appointed time. There will be no replacements for lost or stolen tickets and no refunds will be offered after a ticket has expired.

You must go through Troop registration to receive your invoice of the number of time slots that were purchased. Then proceed to the Training Lodge to choose the specific times.



Welding Merit Badge

The welding merit badge provides Scouts with an insight into the welding process, hazards, career opportunities, and hands-on metal projects. The Welding Merit Badge is recommended for 3rd year Scouts and above, **OR** must be First Class. Course cost is \$20.00 covering all materials and consumables. Scouts **MUST** have a pair of blue jeans with no holes or rips, long sleeve shirt, and a pair of leather boots. (If Scout doesn't have appropriate footwear/clothing he will not be allowed to use welding equipment). Class size will be limited due to time constraints, amount of equipment, and one on one instruction. Opportunities for open welding will be provided in the evening. Kits may be purchased at the welding shop.



Shooting Sports

Rifle, Shotgun, and Archery will be teaching merit badges in the morning and will be shooting for qualification in the afternoon. There will be course fees added to the unit invoice for Scouts preregistered for those classes. No tickets will be needed for Merit Badge classes.

Campers not taking merit badges and adults leaders may participate in afternoon opening shooting and will be required to purchase tickets for rifle and shotgun at the Trading post. One rifle ticket will cost \$1 and will get you 10 shots and shotgun tickets will also be \$.50 and will get you one rounds/target. No refunds will be given for unused tickets and no personal firearms are allowed.

Polar Bear Swim

At 6:00 a.m. on December 30th we'll be having our annual Polar Bear Swim. Brave Scouts and Scouters who wish to participate in this event will have the opportunity to take a short swim while at camp. Campers who "survive" will receive a special Polar Bear patch to wear on their swim trunks.



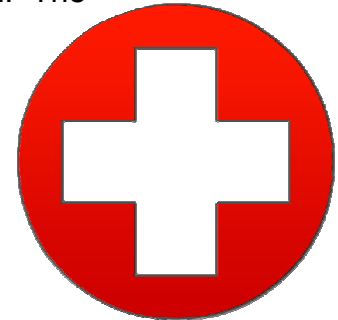
Lumber Jack Camp



Scouts and Scouters will get the opportunity to experience what it was like to go back into time and live and work as a 1937 Lumber Jack. They will get the opportunity to do activities such as: One – Man Buck, Two – Man Buck, Log Rolling, Lumberjack games, Tot'n Chip, Fireman Chit, Trail Crew, Logging Town area, Paul Bunyan award, Merit Badges (Forestry and American Labor). We'll have the lumberjack camp flapjack shack open so come share your Paul Bunyan Lumberjack stories.

Red Cross CPR & First Aid Basic

For the first time we will be offering a 5-hour course that will cover Red Cross CPR and First Aid Basic certification. We will offer the same course each of the three days of program (28, 29, & 30) and you need only attend one to be certified. The class will be offered only to adults registered with a troop in attendance at winter camp. Cost for this course is still TBD.



Wilderness First Aid

Like last year, we will once again be offering Wilderness and Remote First Aid Basic training on a limited basis. The class will be offered only to adults registered with a troop in attendance at winter camp. This is the course that is now required for at least one member of every High Adventure crew. Preregistration through the CampMaster course scheduling system will also be required and there will be an additional charge for the course that will be conducted on December 29-30. To take the course you must show that you have a current CPR certification card to sign up as it will not be taught in the class.

Trail to First Class



Winter Camp will continue to offer options for your Scouts that are attending their first long term camp experience. This program is designed for the ten to eleven year old Scout who has been in your troop for less than six months. Instruction will include rank requirements and all the basic Scouting skills. The Winter Camp staff will not sign off any requirements, but will only provide instruction on them. Much will depend on class size, weather, etc. but we will attempt to offer instruction in the following requirements:

Tenderfoot: 3a, 3b, 3c, 3d, 4a, 4b, 4c, 5a, 5b, 5c, 6a, 7a, 8

Second Class: 1b, 2a, 2b, 2c, 2d, 2f, 2g, 3a, 3b, 3c, 3d, 4, 5a, 5d, 6a, 6b, 6c, 6d, 6e, 8b, 9a, 9b

First Class: 1b, 3a, 3b, 3c, 3d, 4a, 4b, 5a, 5b, 5c, 5d, 6b, 7a, 7b, 7c, 7d, 7e, 7f

Climbing Tower

The mornings are reserved for merit badge instruction at the climbing tower. However, the afternoons will feature open climbing to anyone in attendance at Winter Camp. Scouts will have the opportunity to complete a 30 foot rappel for the camping merit badge.



Crate Stacking

How high can you go before the stack of crates collapses under you. Come find out during the afternoon on Dec 28-30. Athletic shoes (not boots) recommended.

James Sweat Indian Village

Once again the James Sweat Indian Village will come to life with interactive games, displays, and a model of what life may have been like for the Native Americans at the turn of the 20th Century. The mornings will offer Merit Badge instruction in Indian Lore, Leatherwork, and Woodcarving. The afternoons will offer a chance for further immersion into the Native American Culture with activities such as:



- Drumming and Singing classes
- Dance classes, teaching various dance styles
- Powwow Etiquette
- Native American attire
- Spear building and throwing
- Native American story telling
- Tomahawk throwing
- Native American crafts and games

Native American Powwow & Dance Demonstration

We will once again be offering a Native American Powwow on Wednesday, December 28th at 7:30 p.m. The Mikanakawa Lodge Singers will be singing, leading dance demonstrations, and providing an opportunity for all interested campers to dance. Those Scouts who attend the dance classes at the Indian Village earlier in the day will be provided a dance outfit to wear in the powwow! Other staff members and guests wearing their traditional Native American regalia will also join in the fun. The Powwow is open to all campers and will be held in the Dining Hall. No experience necessary – come and have fun!

Mountain Man Program

This area provides activities to help campers learn about the turn of the century pioneers and how they survived. Learn how to light a fire by flint and steel or by friction. Hear stories about the mountain man and see how he constructed useful tools. Take a tour of his trap line and see what he used to bring game to his traps. Try out the hawk range. Tours are every afternoon from 1:30 - 4:30 p.m. and there's no cost to participate. If you earn a wooden nickel, bring it to the Cantina and enjoy a root beer and some peanuts.



Life of a Mountain Man

This is an introduction to the Life of the Early Pioneers. Make basic items that a Mountain Man would need for survival: a Powder horn, Pouch for black powder balls, a possible bag for personal items, learn the skills to throw a Tomahawk, how to stretch an animal hide, and how to make a fire starting kit. **This is an all day program - Scouts will NOT have time for Merit Badges. Cost is \$10.00. Scouts MUST be 14 or older.**

Extreme Mountain Man

This is a special program for Scouts who are at least 15 years old. All participants who sign up through CampMaster will have three days to expand upon the skills of the early pioneer. Your skills with a black powder rifle will be tested at our egg shoot. Sharpen your skill with a throwing hawk at the Card Corner Challenge. Survival cooking skills will be tested on the overnighter to Fort Bridger and then use your trail marking skills to help you get back. Learn the skill of tanning a hide, a critical skill a Mountain Man used to trade for goods with the Indians & civilized man. Blacksmithing will be a cornerstone skill in the Extreme Mountain Man program and your Scouts will learn what it takes to make a knife and sheath, their own flint and steel fire starting kit and build a long term shelter on the frontier. The extreme mountain man will also be called upon to teach some of these new skills to a younger Scout. **Cost for this program is \$10 and will help pay for a breakfast and a dinner that they will eat in the area (total of 2 meals). Extreme Mountain Man is an all-day event. These Scouts have no time for merit badge classes.**



Sabbath friendly WINTER CAMP ORDEAL

Winter Camp Order of the Arrow Inductions – 2016 Ordeal

On Wednesday 28 December, Day 1 of program, the Order of the Arrow (OA) will conduct an Ordeal for elected candidates. The offering is especially for those Scouts who due to religious constraints, cannot attend an ordeal on a weekend. The candidates will meet that evening after supper at 8:00 p.m. and proceed to their pre-ordeal ceremony and night out. On Thursday they shall complete their day of service, missing a day of merit badge class and activities, and complete the Ordeal with a ceremony at approximately 4 p.m. They shall then return to their camps. Please have them bring in a backpack: a full water bottle, work clothes, work gloves, pocket knife, rain gear, sleeping bag, ground cloth (cannot share), tent, and weather appropriate clothing. Register on line at www.miki.org. The cost is \$40. For any other information about the Ordeal, contact Mr. Wilt at inductionsadviser@mikanakawa.org.

Brotherhood

On Thursday evening December 29, Day 2 of program, the OA will conduct a Brotherhood walk and ceremony for those Ordeal members in camp who have completed their initial 10 months of membership. We highly encourage all who are

eligible to seal their membership and attend. The cost is \$20 for the new sash and the walk will begin at 08:00 p.m. concluding about 10:00 p.m. Brotherhood candidates need to register and talk with the Lodge before noon that Thursday. **Note: 2017 OA Dues must be current.**

2017 Dues – Any Camper that is in the OA may pay their 2017 Dues at HQ.

Afternoon Activities

Fishing Competition



On December 28th, from 2:00 to 5:00 p.m., will be the Winter Camp Fishing Showdown. Any fish you catch during that time can be weighed in and entered in the biggest fish competition. More details will be available when you arrive at Winter Camp. Remember, all fishing at TRJ is catch and release only! Bring your own equipment.

Horse Trail Rides

Dust off your boots and climb onto a horse to experience the Clements Scout Ranch on horseback. Rides are available at 1:30, 2:30, 3:30, and 4:30 p.m. for Scouts. There are a limited number of tickets available per hour and they will be on first come, first serve basis.

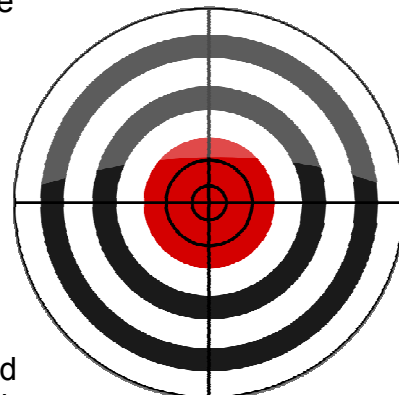


Games and Afternoon Competitions

Every afternoon will feature troop and patrol competitions of every size and flavor. From team sports like kickball, volleyball and lacrosse to individual competitions like chess and checkers. Fun will be had by all – so be sure to be sign up when you arrive at Winter Camp.

Archery Competition

One Scout from each troop will be allowed to enter the competition. Games begin at 3:00 p.m. each day and close at 5:00 p.m. for the day. Competition will be single elimination with the winner receiving the coveted TOP ARCHER award during the closing ceremony. Registration will start on the afternoon of the 27th. More details will be at the SM meeting.



Rifle and Shotgun Competition

Winter Camp is excited to announce the first ever “Top Gun” awards for the best Scout in both the rifle and Shotgun. One Scout from each Troop may enter. He may choose either rifle or shotgun but not both. Competition will begin at 3:00 p.m. each day at the shooting sports area. Each competition will end at 5:00 p.m. for a total of 3 days of shooting. Sign up details will follow and be presented at the first SM meeting on the 27th. There is no cost for the competition. A “Top Gun” hat will be awarded to the winner of each event.

Evening Activities

Opening Campfire

Our Opening Campfire Program will be presented at 7:00 p.m. on Dec. 27th. The program will include songs, skits, videos, and special announcements.
Location TBA at check-in.

Native American Powwow & Dance Demonstration

We will once again be offering a genuine Native American Powwow on Monday, December 28th at 7:30 p.m. (See information above in James Sweat Indian Village.)

Closing Campfire

Our closing campfire program will begin at 7:45 p.m. on Dec. 30th. The program will include a look back at the week’s activities, videos, plus all the awards your Scouts earned throughout the week will be presented outside the Dining Hall.

Adult Leader Training Courses

USA Archery Level I Instructor Clinic

- Cost: \$25.00.
- Date: December 28th, all day.
- Requirements: Must be 18 years old.
- Description: This class is designed to train basic Archery Instructors qualified to teach the Archery Merit Badge. Upon passing the class, students will be certified as USA Archery Level I Instructors, able to teach the Archery Merit Badge and certify BSA Archery Range Masters. Attendees will receive an email from instructors prior to Winter Camp.

NRA Range Safety Officer Clinic:

- Course Cost: \$50
- Additional fees to be paid to the NRA upon completion of the course
- Date: December 30th, all day.
- Requirements: Must be 21 years old and a US Citizen, NRA Membership is recommended.
- Description: Rifle, Shotgun, Pistol and Muzzleloading activities within the BSA require both a certified instructor and a Range Safety Officer. Upon passing the class and payment of NRA fees students will be certified to act as the Range Safety Officer for these activities. Attendees will receive an email from instructors prior to Winter Camp.

Climbing Tower Certification:

This year leaders will be able to obtain Level 1 Certification by helping during the 3 days of program. This will be an all day commitment for 3 days during the 28th, 29th and 30th. Level 1 Tower Certification allows leaders to assist on the climbing tower but not to run events on the tower. Cost is \$20.00



2016 CIRCLE TEN COUNCIL WINTER CAMP



Reservation Request Form

All information required. Please print clearly

Troop _____ Council _____ Date _____

Camp Leader _____ Business Phone _____

Mailing Address _____ Cell/Home Phone _____

City/State _____ Zip Code _____

E-mail

Expected Attendance Youth: _____ Expected Attendance Adults: _____

Campsite Note: To comply with the TRJ Emergency Plan, all troops will be assigned camping areas within a 150 yard radius of a campsite latrine. Units should indicate first, second, and third choices on the form below, however this form in no way guarantees your placement in that site. Whenever possible, units that have previously attended Winter Camp will be given due consideration for campsite placement.

THERE WILL BE MORE THAN ONE UNIT IN EACH CAMPSITE.

____ Armadillo Den

____ Elm Flats

____ Pine Cove

____ Beaver Lodge

____ Gum Ridge

____ Post Oak Point

____ Black Bear

____ Hickory Hill

____ Prairie Dog Colony

____ Cedar Gap

____ Hillside

____ Red Oak

____ Cypress Knee

____ Howling Coyote

____ Dogwood Ridge

____ Lone Wolf

Preferred Campsite: 1st Choice: _____

2nd Choice: _____

3rd Choice: _____

REGISTRATION FEE SCHEDULE

Participant fee (youth/adult)

\$35 x _____ = _____
Total # of participants

\$5 per person will be added to all participant fees received after December 10th